

Section D: Simulation Game

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Session outline

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| Introductions to project and parameter setting | 5 mins |
| Exercise 1: Experiences and Issues | 15 mins |
| Exercise 2: Scenarios | 1 hr 30 mins |
| Break | 15 mins |
| Exercise 3: Role Play | 1 hr 15 mins |
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| Total Session time | 3 hr 20 mins |

Session Content

Exercise 1: Experiences and Issues (15mins)

This initial exercise is devised to get people talking, sharing their experiences and what they want to gain from the session in a very fast way. It is a post-it/board exercise, where everyone is quickly asked to write down each issue or idea or challenge that they individually face:

What issues are you facing in lending and borrowing in Europe that you want to address today?

What do you want to learn more about?

What qualms and worries do you have about lending and borrowing?

How can this project help you, what do you think will be the challenges of collection mobility in your individual state?

We will then quickly read out the issues that have been raised, and keep them marked up on the walls around the training throughout the day, explaining that through this training we are hoping to discuss and address the participants.

Exercise 2: Scenarios (1 hr 30 mins)

Each group will now be split into 3 smaller groups of 3-4 people plus one of the trainers in each group. The fourth trainer will remain the overall facilitator, with this role rotating for each session.

Each group will be given a scenario, which the trainers will have written beforehand. They will have 30 mins to discuss the scenarios and how they would deal with the practicalities raised in each one. They will then have 10 mins each to present their conclusions to the other groups. After each group has presented,

there will be a facilitated discussion for the whole or 30 mins on all the issues raised.

Each of the three scenarios will be on a theme of an exhibition tour, with the intention of addressing practical issues relating to lending and borrowing. Within this main theme, each of the scenarios will address different issues and have different practicalities and problems to be discussed and solved. The content, types of venues, and types of loans in each scenario will be different so whilst some of the issues being drawn out will be similar, each one will have a different focus.

Breaking into different scenarios like this, presenting them and then discussing them together means we will be able to cover more areas and issues than in a single group scenario.

The following are some of the areas that we will include in the exhibition tour scenarios

Contemporary living artists
High value modern masters
3D objects from archaeology/maritime history/mediaeval history
Complex installations
Books and archive items – supporting material
Multiple tour venues with different lists of works for different venues
Complex types of venue, not purpose built
Bienniales
Outdoor sculpture courts / top floor buildings, palazzos,
A launch show at a new venue
Differing environmental conditions

Whilst the groups are getting on with discussing their scenarios, the main facilitator will walk around and have flash cards to hand out to each group at different times, with additional difficulties which have suddenly come to light for which they had not planned and must now also deal with, for example:

Refusing to lend
Works damaged in cargo
Crates not fitting lift
Walls not built to specification
Cases lost
Courier lost
Courier drunk
Freight bumped
Customs demand inspection
3rd party claim- Immunity claim
Leak/flood etc situation
Truck breakdown
Swine flu (disease)
Volcanic ash

We want these to be fun, but they will all be based on real events that have actually happened in the experience of the trainers, so that it can be shown that these can happen and how they have been addressed beforehand.

The scenario exercise is devised to:

- Discuss the issues and problems
- Find solutions to the problems
- Present those solutions to the group in whatever way they feel
- Share different cultural practices
- Feedback from other groups on other ways to solve the problem

Exercise 3: Role Play (1 hr 15 mins)

The next exercise is devised to address negotiations and relationships, which are key to successful lending and borrowing.

Each of the 14 people will be split into pairs, making up 7 groups of 2 people. Each person in the pair will be given a role of a different stakeholder involved in an exhibition or loan and a scenario as to what situation has arisen that they need to resolve. For example, one might be a curator and the other a registrar who have to negotiate a compromise around a certain issue we will give them.

We want this to be quite fast in terms of preparation so it is quite natural and they will have to think on their feet, as they would in a real situation. They will have 5 mins to prepare then each pair will act out their role play in front of the group for 5 mins each. There then will be 5 mins discussion after each one for comments and issues to be raised and discussed.

We want it to be fun also, so will give them different hats perhaps with the name of the role they are playing on it, or something to represent that person, like a clipboard for a registrar.

We will need 14 roles, we suggest these may be:

Curator
Exhibitions organiser
Registrar
Art handler
Press officer
Budget holder
Director
Courier
Security officer
Health and safety officer
Member of public
Artist/ Artist's assistant
Education officer
Architect/Installation designer

Each issue they will be given for the role-play could be at different stages of the show. Some might be during installation, but some really early on, one for example might be a very early loan negotiation.

Day 3 Plenary session (1 hr)

The plenary session will be open for everyone together, facilitated by all four of the trainers – one representing the group on which they were the lead facilitator, where shared issues and common dos and don'ts relating to the scenarios and role play can be discussed.

We would also like to use this last day to discuss how the training can then be cascaded on, what networks could be developed.

Also, we would like to use this session to go back to our first 15-minute issues exercise, to see if we have addressed all this comments originally raised as to what the participants wanted to learn.

We will also give out our training tools (useful documents and guidelines, networks and websites) on a CD-rom.